## Subriemannian Geometry: Basic Notions and Examples

1. Lecture

"Singular Integrals on nilpotent Lie groups and related topics" Summer school, Universität Göttingen

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Sept. 19-23, 2022

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## Outline

- 1. Motivations and the notion of a subriemannian manifold
- 2. Horizontal curves, connectivity and geodesics
- 3. Some examples and constructions

## Motivation: Subriemannian geometry

Consider *n* classical particles with coordinates  $\{q_1, \dots, q_n\}$ .

Motion under constraints H:  $f(q_1, \dots, q_n) = 0$ , (holonomic), NH:  $f(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n) = 0$ , (non-holonomic).

#### **Exampels:**

- H: A particle moving along a surface, or a pendulum.
- NH: Rolling of a ball on a plane (or some surface) without slipping or twisting.

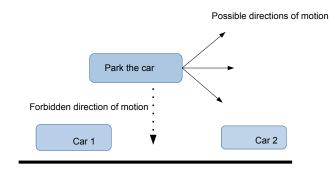
Corresponding geometric structures on a manifold

- holonomic constraints —> integrable distribution (foliation),
- non-holonomic constraints —> subriemannian manifold.

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### Some Motivation

A (standard) car cannot move perpendicular to the direction of travel. The process of parking in between two other cars requires maneuvering:



#### Figure: Parking a car

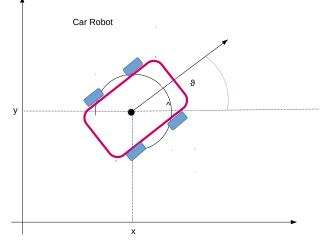
**Next:** To formalize the problem we consider the car robot which moves by roto-translation.

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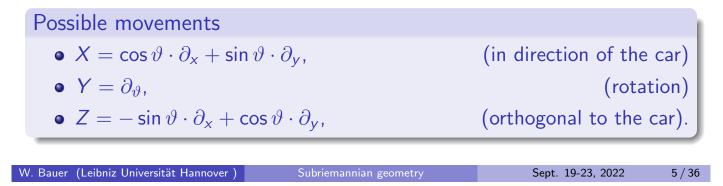
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## Parking a car: roto-translation



Position of the car robot in 3-space:  $(x, y, \vartheta) \in \mathbb{R}^2 \times \mathbb{S}^1$ .



### Parkin a car: roto-translation

**Connecting positions**: Which movements allow to reach from any *initial* position of the car any *final* position?

#### Observations

• Moving only along X and Z is not enough: it keeps the angle  $\vartheta$  fixed.

span
$$\{X, Z\}$$
 = kern $d\vartheta$  and  $d\vartheta$  = closed form,  
 $[X, Z] = 0.$ 

• Moving along X and Y (parking procedure) might be sufficient for connecting positions.

span
$$\{X, Y\}$$
 = kern  $\omega$  where  $\omega = -\sin \vartheta dx + \cos \vartheta dy$ .  
 $[X, Y] = [\cos \vartheta \cdot \partial_x + \sin \vartheta \cdot \partial_y, \partial_\vartheta]$   
 $= -\sin \vartheta \cdot \partial_x + \cos \vartheta \cdot \partial_y = Z$ .

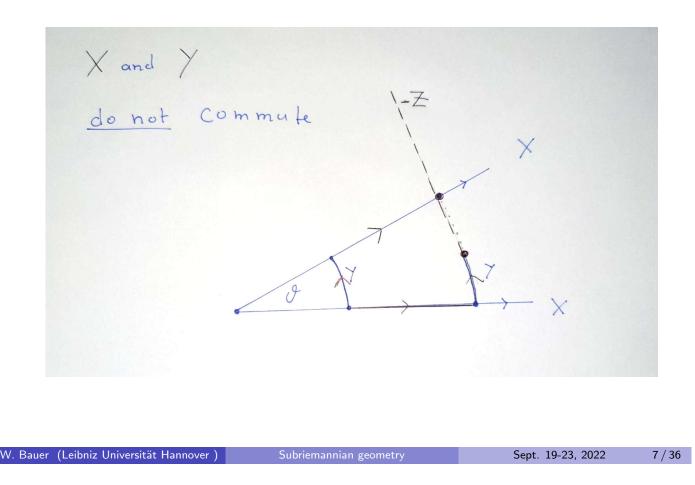
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### Some Motivation: car robot



## Subriemannian Geometry

"Subriemannian geometry models motions under non-holonomic constraints".

#### Definition

A Subriemannian manifold (shortly: SR-m) is a triple  $(M, \mathcal{H}, \langle \cdot, \cdot \rangle)$  with:

- *M* is a smooth manifold (without boundary), dim  $M \ge 3$  and  $\mathcal{H} \subset TM$  is a vector distribution.
- $\mathcal{H}$  is bracket generating of rank  $k < \dim M$ , i.e.

$$\operatorname{Lie}_{X}\mathcal{H}=T_{X}M.$$

•  $\langle \cdot, \cdot \rangle_x$  is a smoothly varying family of inner products on  $\mathcal{H}_x$  for  $x \in M$ .

#### 1. Example: Heisenberg group

Consider the 3- dimensional Heisenberg group  $\mathbb{H}_3 \cong (\mathbb{R}^3, *)$  with product:

$$(x_1, y_1, z_1) * (x_2, y_2, z_2) = (x_1 + x_2, y_1 + y_2, z_1 + z_2 + \frac{1}{2}[x_1y_2 - y_1x_2]).$$

Lie algebra of  $\mathbb{H}_3$ :

On  $\mathbb{H}_3 \cong \mathbb{R}^3$  define left-invariant vector fields: Let  $q = (x, y, z) \in \mathbb{H}_3$ : <sup>1</sup>

$$\begin{bmatrix} X_1 f \end{bmatrix}(q) = \frac{\mathrm{d}f}{\mathrm{d}t}\Big|_{t=0} \left(q * (t, 0, 0)\right)$$
$$= \frac{\mathrm{d}f}{\mathrm{d}t}\Big|_{t=0} \left(x + t, 0, z - \frac{yt}{2}\right) = \left[\left(\frac{\partial}{\partial x} - \frac{y}{2}\frac{\partial}{\partial z}\right)f\right](q).$$

Similarly, with curves  $(0, t, 0)_t$  and  $(0, 0, t)_t$ :

$$X_2 = rac{\partial}{\partial y} + rac{x}{2}rac{\partial}{\partial z}$$
 and  $Z = rac{\partial}{\partial z}$ .

1" X left-invariant":  $X_{g*h} = (L_g)_* X_h$  with the left-multiplication  $L_g : \mathbb{H}_3 \to \mathbb{H}_3$ .W. Bauer (Leibniz Universität Hannover)Subriemannian geometrySept. 19-23, 20229/36

### Heisenberg group as SR-manifold

#### Known fact:

The Lie algebra  $(\mathfrak{h}_3, [\cdot, \cdot])$  of  $\mathbb{H}_3$  can be identified with:

$$\mathfrak{h}_3 = \operatorname{span}\left\{X_1, X_2, Z\right\}$$
 with  $[\cdot, \cdot] = \operatorname{commtator}$  of vector fields.

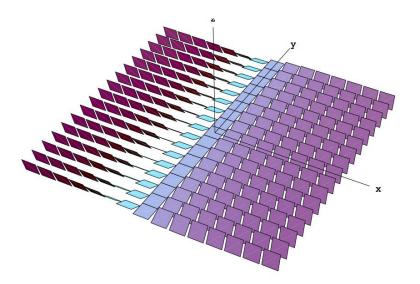
#### Observation

We calculate Lie-brackets  $[\cdot, \cdot]$ . There is only one non-trivial Lie bracket relation:

$$[X_1, X_2] = X_1 X_2 - X_2 X_1 = Z.$$

- Put  $\mathcal{H} = \operatorname{span}\{X_1, X_2\} \subset T\mathbb{H}_3$  (distribution),
- Define  $\langle \cdot, \cdot \rangle$  on  $\mathcal{H}$  by declaring  $X_1$  and  $X_2$  to be pointwise orthonormal. **Conclusion:**  $(\mathbb{H}_3, \mathcal{H}, \langle \cdot, \cdot \rangle)$  defines a Subriemannian structure on  $\mathbb{H}_3$ .

## Heisenberg group: moving planes



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### Horizontal curves and cc-distance:

On a SR-manifold  $(M, \mathcal{H}, \langle \cdot, \cdot \rangle)$  we consider horizontal objects, i.e. objects under non-holonomic constraints.

#### Example

Consider a curve  $\gamma : [0, 1] \rightarrow M$ : <sup>a</sup>

•  $\gamma$  is called horizontal, (a.e.) if it is tangential to  $\mathcal{H}$ , i.e.

$$\dot{\gamma}(t) \in \mathcal{H}_{\gamma(t)}.$$

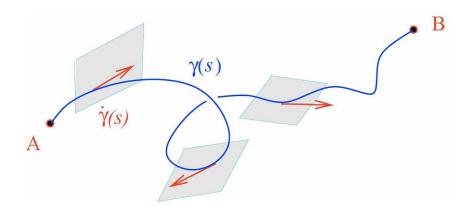
• The curve length is defined by:

$$\ell(\gamma) := \int_0^1 \sqrt{ig\langle \dot{\gamma}(t), \dot{\gamma}(t) ig
angle_{\gamma(t)}} dt.$$

• SR geodesic = locally length minimizing horizontal curve.

<sup>a</sup>piecewise  $C^1$  or just absolutely continuous

### Horizontal curves



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## Carnot-Carathéodory metric

Definition: Sub-Riemannian distanced (cc-distance) The SR distance between two points  $a, b \in M$  is defined by:

$$d_{\mathsf{cc}}(a,b) := \inf \Big\{ \ell(\gamma) \ : \ \gamma \ horizontal \ , \gamma(0) = a, \gamma(1) = b \Big\}.$$

**Question:** Let *M* be a connected SR-manifold. Can we connect any two points on *M* by horizontal curves?

Theorem (W.-L. Chow 1939, P.-K. Rashevskii 1938)

Any two points on a connected SR-manifold can be connected by piecewise smooth horizontal curves.

### Geodesic equations

**Consequence:** The cc-distance  $d_{cc}^2$  on a connected SR-manifold is finite. Hence:

**Lemma:** The SR manifold  $(M, d_{cc})$  inherits the structure of a metric space.

Recall: SR geodesic = locally length minimizing horizontal curve.

Some question:

- How can we obtain Subriemannian geodesics?
- Relation to d<sub>cc</sub>: can we realize the CC-distance between two point by a (piecewise) smooth SR geodesic?
- Is the distance  $x \mapsto d_{cc}(x_0, x)$  smooth for fixed points  $x_0 \in M$ ?

<sup>2</sup> Carnot-Carathéodory dist	ance		
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## Subriemannian geodesics on the Heisenberg group $\mathbb{H}_3$

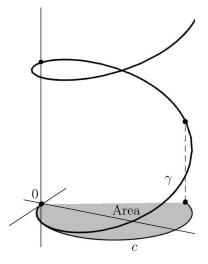


Figure: SR geodesic on  $\mathbb{H}_3$  and isoperimetric problem in the plane.

### Geodesic equations

Let  $(M, \mathcal{H}, \langle \cdot, \cdot \rangle)$  be a SR-manifold. Let

$$[X_1, \cdots, X_m] = vector fields and m = rank \mathcal{H}$$

be an local orthonormal frame around a point  $q \in M$ , i.e.

$$\mathcal{H}_q = ext{span}ig\{X_1(q),\cdots,X_m(q)ig\}$$
 and  $ig\langle X_i(q),X_j(q)ig
angle = \delta_{ij}igg\}$ 

**Idea:** Expand locally the derivative of a horizontal curve with respect to the above frame

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### SR-geodesics and optimal control

#### Observation

Let  $\gamma : [0,1] \rightarrow M$  be horizontal. With suitable coefficients  $u_i(t)$  one can write

$$\gamma'(t) = \sum_{j=1}^m u_j(t) \cdot X_j(t) \implies \langle \gamma'(t), \gamma'(t) \rangle = \sum_{j=1}^m u_j^2(t)$$

Finding SR-geodesics between  $A, B \in M$  = optimal control problem OCP. OCP: *Minimize the cost* 

$$J_T(u) := \frac{1}{2} \int_0^T \sqrt{\sum_{j=1}^m u_i^2(t)} dt$$

under the conditions

$$\gamma' = \sum_{j=1}^{m} u_j \cdot X_j(\gamma)$$
 and  $\gamma(0) = A, \ \gamma(T) = B.$ 

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## SR-geodesic: a Hamiltonian formalism

#### Remark:

Instead of minimizing a length we may equivalently minimize an "energy": **OCP**: Minimize the cost

$$J_{T}(u) := \frac{1}{2} \int_{0}^{T} \sum_{j=1}^{m} u_{i}^{2}(t) dt$$

under the conditions

$$\gamma' = \sum_{j=1}^m u_j \cdot X_j(\gamma)$$
 and  $\gamma(0) = A, \ \gamma(T) = B.$ 

Hamiltonian formalism (as known in Riemannian geometry):

Assign a Subriemannian Hamiltonian  $H_{sr} \in C^{\infty}(T^*M)$  to the problem:

$$H_{\mathrm{sr}}(q,p) = \sum_{j=1}^{m} p\Big(X_j(q)\Big)^2, \quad \text{where} \quad (q,p) \in T_q^*M.$$

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### SR-geodesic: a Hamiltonian formalism

With the Poisson bracket  $\{\cdot, \cdot\}$  on  $C^{\infty}(T^*M)$  consider:

$$\overset{\rightarrow}{H}_{\rm sr} = \left\{ \cdot, H_{\rm sr} \right\} = \frac{\partial H_{\rm sr}}{\partial p} \cdot \frac{\partial}{\partial q} - \frac{\partial H_{\rm sr}}{\partial q} \cdot \frac{\partial}{\partial p} = Hamiltonian \ vector \ field.$$

The Hamiltonian vector field defines the geodesic flow on  $T^*M$  and projections of the flow to M give SR-geodesics:

Theorem (normal geodesics)

Let  $\zeta(t) = (\gamma(t), p(t))$  be a solution to the normal geodesic equations:

$$\dot{q}_i = rac{\partial H_{
m sr}}{\partial p_i}(q,p)$$
 and  $\dot{p}_i = -rac{\partial H_{
m sr}}{\partial q_i}(q,p),$   $i = 1, \cdots, \dim M.$ 

Then  $\gamma(t)$  locally minimizes the SR-distance.

#### **Proof:** <sup>3</sup>

<sup>3</sup>R. Montgomery, *A tour of Subriemannian Geometries, Their Geodesics and Applications* Math. Surveys and Monographs, 2002.

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## SR-geodesics

#### Remark

There are various differences to the setting of a Riemannian manifold:

• The Hamiltonian in Riemannian geometry can be expressed as

$$H_{\mathsf{R}}(q,p) = \sum_{i,j=1}^{n} g^{ij}(q) p_i p_j, \qquad g^{ij} := inverse metric tensor.$$

In SR-geometry  $g_{ij}$  is an  $m \times m$ -matrix and not invertible.

• There are no 2nd order geodesic equations in the SR-setting such as

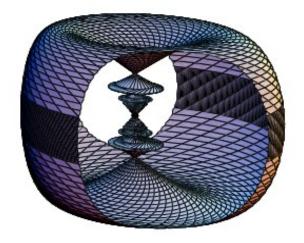
$$\ddot{q}^{k} = \Gamma^{k}_{ij} \dot{q}_{i} \dot{q}_{j}$$
 or shortly:  $abla_{\dot{\gamma}} \dot{\gamma} = 0.$ 

The obtained regularity of SR-geodesics is not clear.

• In SR-geometry there may be singular geodesics which **do not solve** the geodesic equations in the above theorem.



Heisenberg group  $\mathbb{H}_3$ : sphere in  $d_{cc}$ -metric.



Front of SR geodesics at time T (picture by: U. Boscain, D. Barilari)

### Examples of SR manifolds

**Lie groups:** A Lie group *G* has trivial tangent bundle and the last construction of a trivial bundle can be generalized:

Left-invariant structure

- Let  $\mathfrak{g}$  denote the Lie algebra of G.
- Let  $V \subset \mathfrak{g}$  be a subspace of  $\mathfrak{g}$  with inner product  $\langle \cdot, \cdot \rangle_V$  and

$$\mathfrak{g} = \operatorname{Lie}(V) = \operatorname{span}\left\{v, [w, x], [y, [w, x]], \cdots : x, y, w \in V\right\}$$

Identify V (via left-translation) with a space of left-invariant vector fields on G.

• The G becomes a Subriemannian manifold  $(G, \mathcal{H}, \langle \cdot, \cdot \rangle)$  with:

$$\mathcal{H} = V$$
  
 $\langle \cdot, \cdot 
angle_q = \langle (dL_q)^{-1} \cdot, (dL_q)^{-1} \cdot 
angle_V.$ 

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## Examples of SR manifolds

**Contact structures** Let  $\Theta$  be a one-form on a manifold M of dimension dim M = 2k + 1. Put:

$$\mathcal{H}_q := \operatorname{kern}(\Theta_q) \subset T_q M, \qquad (q \in M).$$

#### Properties

• the restriction of  $d\Theta_q$  to  $\mathcal{H}_q$  is non-degenerate <sup>a</sup> for each  $q \in M$ :

If 
$$v \in \mathcal{H}$$
 with  $d\Theta(v, w) = 0$  for all  $w \in \mathcal{H}_q$ , then  $v = 0$ .

• equivalently: the form

$$\omega := \Theta \wedge \left( d\Theta 
ight)^{2k} 
eq 0$$

does not vanish at any point of M (=  $\omega$  is a volume form):

<sup>a</sup>a symplectic form

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### Contact manifolds

Lemma

Let  $\Theta$  be a contact form on M. Then

 $\mathcal{H} := \ker \Theta \subset TM$ 

is a bracket generating distribution.

**Proof:** Use Cartan's formula: With vector fields X, Y on M:

$$d\Theta(X, Y) = X\Theta(Y) - Y\Theta(X) - \Theta([X, Y]).$$

Let X, Y be horizontal, i.e.  $X_q, Y_q \in \mathcal{H}_q = \text{kern } \Theta_q$  for all  $q \in M$ . Then

$$\Theta(X) = \Theta(Y) = 0 \implies d\Theta(X, Y) = -\Theta([X, Y]).$$

Since  $d\Theta$  is non-degenerate on  $\mathcal{H}_q$  we find X, Y with

 $[X, Y]_q \notin \operatorname{kern}\Theta_q = \mathcal{H}_q.$ 

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Contact manifolds (continued) Choose an almost complex structure  $J : \mathcal{H} \to \mathcal{H}$  such that

$$\langle \cdot, \cdot 
angle = d\Theta ig( J \cdot, \cdot ig), \quad ext{ and } \quad J^2 = -\mathsf{I}$$

is an inner product on  $\mathcal{H}$  (symmetric, positive definite).

Definition (Contact Subriemannian manifold)

The tripel  $(M, \mathcal{H}, \langle \cdot, \cdot \rangle)$  is called contact Subriemannian manifold.

**Example:** Consider again the Heisenberg group  $\mathbb{H}_3 \cong \mathbb{R}^3$  with distribution:

$$\mathcal{H} = \operatorname{span}\left\{\frac{\partial}{\partial x} - \frac{y}{2}\frac{\partial}{\partial z}, \frac{\partial}{\partial y} + \frac{x}{2}\frac{\partial}{\partial z}\right\} = \operatorname{kern}\left(\underbrace{dz - \frac{x}{2}dy + \frac{y}{2}dx}_{=\Theta}\right).$$

Moreover,  $\Theta$  is a contact form and  $\mathbb{H}_3$  is a contact SR-manifold:

$$\Theta \wedge d\Theta = -\Theta \wedge (dx \wedge dy) = -dx \wedge dy \wedge dz \neq 0.$$

### Roto-translation group: How to park a car?

Possible movements

• 
$$X = \cos \vartheta \cdot \partial_x + \sin \vartheta \cdot \partial_y$$
,

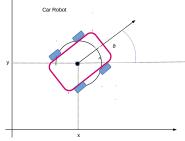
• 
$$Y = \partial_{\vartheta}$$
,

•  $Z = -\sin \vartheta \cdot \partial_x + \cos \vartheta \cdot \partial_y$ ,

(in direction of the car)(rotation)(orthogonal to the car).

Good choice:

$$\mathcal{H} = \operatorname{span} \{X, Y\} = \operatorname{kern} \omega \quad \text{with} \quad \omega = -\sin \vartheta \cdot dx + \cos \vartheta \cdot dy.$$



 $\omega \wedge d\omega = \omega \wedge \left( -\cos \vartheta \cdot d\vartheta \wedge dx - \sin \vartheta \cdot d\vartheta \wedge dy \right) = -dx \wedge dy \wedge d\vartheta \neq 0.$ 

# Subriemannian structures of bundle type

Let  $(M, g_M)$  and  $(N, g_N)$  be Riemannian manifolds with Riemannian submersion:

$$\pi: M \to N.$$

#### Properties

Let  $q \in M$  and  $p = \pi(q) \in N$ .

- kern  $d\pi_q \subset T_q M$  is a the space tangent to the fiber  $\pi^{-1}(p)$  at q.
- The restriction of the differential

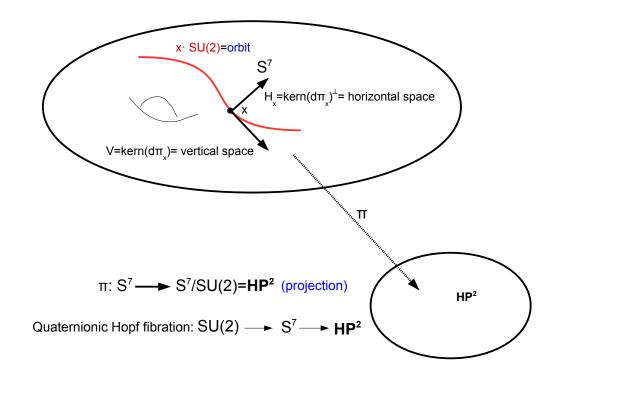
$$d\pi_q: \mathcal{H}_q:=ig(\ker d\pi_qig)^\perp\subset T_qM o T_pN$$

is an isometry.

• On  ${\cal H}$  consider the restriction  $\langle \cdot, \cdot 
angle$  of the metric on  ${\cal TM}$ 

These data may give a *SR*-structure of bundle type. (Note: bracket generating property is not clear in general and has to be checked).

## Example: Quaternionic Hopf fibration



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### Example: Hopf fibration

Consider the three sphere as a subset of  $\mathbb{C}^2$ :

$$\mathbb{S}^3 = \left\{ z = (z_1, z_2) \in \mathbb{C}^2 \ : \ |z_1|^2 + |z_2|^2 = 1 
ight\} \subset \mathbb{C}^2.$$

Definition (Hopf fibration)

The Hopf fibration is the submersion map

$$\pi: \mathbb{S}^3 \to \mathbb{S}^2_{\frac{1}{2}}: \pi(z) := \frac{1}{2} \left( |z_1|^2 - |z_2|^2, \operatorname{Re}(z_1 \overline{z}_2), \operatorname{Im}(z_1 \overline{z}_2) \right)$$

where  $\mathbb{S}^2_{\frac{1}{2}}$  is the 2-sphere of radius 1/2.

**Theorem:** The Hopf fibration defines a principal  $S^1$ -bundle, where  $S^1$  acts by componentwise multiplication on  $S^3 \subset \mathbb{C}^2$ .

**Remark:** The corresponding distribution on  $\mathbb{S}^3$  of bundle type is bracket generating (and coincides with a contact structure on  $\mathbb{S}^3$ ).

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## "Why does it matter?"

Concepts of SR geometry have been around for a long time and play a role in mathematics, physics or applied sciences:

Applications in:

- classical mechanics, quantum mechanics, thermodynamics, quantum computing
- control theory
- geometric structures and classifications
- rolling of manifolds, falling cat problem, parking a car · · ·
- vision theory
- image reconstruction via hypoelliptic diffusion
- PDE, analysis of hypoelliptic operators  $\longrightarrow$  this course

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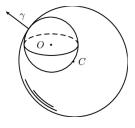
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## Example 1: The falling cat problem and rolling manifolds



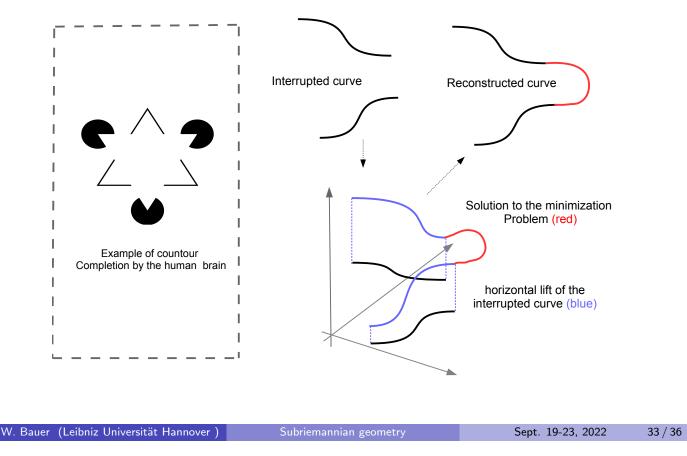
The falling cat:

A connectivity problem in SR geometry rolling sphere



### Example 2: curve reconstruction

#### How does the brain reconstruct an interrupted curve?



## Summary

- SR geometry models motion under non-holonomic constraints:
  - mechanical systems,
  - rolling of manifolds,
  - parking a car,
  - ▶ falling cat···)
- Connected SR-manifolds are metric spaces with the CC-distance.
- Examples include: some Lie groups, (e.g. Heisenberg group or S<sup>3</sup>), Euclidean spheres, some principal bundles (e.g. Hopf fibration), *H*-type foliations,... and much more.
- SR geometry naturally appears in a wide range of problems and has many applications (not only inside mathematics).

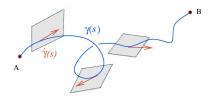
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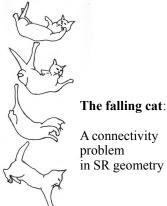
Thank you for your attention!



Distribution and horizontal curve



Front of SR geodesics at time T (picture by: U. Boscain, D. Barilari)



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